



City of Columbia, Missouri

Meeting Agenda

Water and Light Advisory Board

Wednesday, October 8, 2025
8:00 AM

Regular

701 E Broadway
Columbia, MO
Conference Room 1A/1B

I. CALL TO ORDER

II. INTRODUCTIONS

III. APPROVAL OF AGENDA

IV. APPROVAL OF MINUTES

- a) Approval of Minutes

Attachments: [Meeting Minutes Draft 09 10 25](#)

V. FINANCIAL REPORTS as available

- a) Monthly Financial Reports

Attachments: [Electric Statements-August 2025](#)

[Water Statements-August 2025](#)

[FY 2025 Summary Change in Billed usage for Water and Electric](#)

VI. DIRECTOR'S REPORTS

- a) Introduce Water Irrigation Ordinance

Attachments: [Irrigation Ordinance - DRAFT](#)

- b) Monthly Power Cost Adjustment (PCA) Report

Attachments: [PCA Board Report - August 2025](#)

- c) Council Item Update

Attachments: [Council Item Updates - September 2025](#)

VII. CHAIRMAN'S REPORTS

- a) Public Input Meeting Agenda

Attachments: [Agenda Draft](#)

- b) Advisory Board Report to Council

Attachments: [WLAB FY2025 Annual Report](#)

c) WLAB 2025/2026 Goals

Attachments: [WLAB Goals](#)

d) Rolling Calendar

Attachments: [WL Rolling Agenda October](#)

VIII. PUBLIC EMAIL COMMENTS**IX. GENERAL COMMENTS BY PUBLIC, MEMBERS AND STAFF****X. NEXT MEETING DATE****XI. ADJOURNMENT**

To submit questions or comments to the Water & Light Advisory Board, please email wlabpublic@como.gov.

All media inquiries should be submitted to Matt Nestor at Matthew.Nestor@como.gov or Jason West at Jason.West@como.gov.

Members of the public may attend any open meeting. For requests for accommodations related to disability, please call 573.874.CITY (2489) or email CITY@CoMo.gov. In order to assist staff in making the appropriate arrangements for your accommodation, please make your request as far in advance of the posted meeting date as possible.

USB DRIVES PROHIBITED: A speaker who desires to display a presentation must upload the presentation, in advance, to the city network using an upload portal. To upload your files and learn more, visit CoMo.gov/upload.