



Department Source:City Utilities - Water and Light

To: City Council

From: City Manager & Staff

Council Meeting Date: October 3, 2022

Re: Authorizing a confidentiality agreement with the SERC Reliability Corporation

Executive Summary

Staff has prepared for Council consideration a resolution authoring the City Manager to execute a confidentiality agreement with the SERC Reliability Corporation.

Discussion

SERC Reliability Corporation is a regulatory organization formed to further the reliability and adequacy of bulk power supply in the areas served by its member systems. Their purpose is to engage with member entities in activities and studies that include, among other things, establishing and measuring reliability policies, standards, principles and guides, and developing and exchanging information with respect to operating and planning matters that relate to adequacy and reliability, all as such relate to bulk power supply. During the performance of SERC functions, member employees may come into possession of certain confidential information. While SERC and its members desire the SERC Functions be carried out in an atmosphere of full and complete disclosure, it is also necessary to protect the confidential and proprietary nature of information made available to SERC by its members. It is necessary to have in place a process that requires the member and their employees to use confidential information only to perform SERC functions and otherwise prohibit disclosure of such information. This agreement formalizes the understanding between the City and SERC Reliability Corporation.

Fiscal Impact

Short-Term Impact: None

Long-Term Impact: None

Strategic & Comprehensive Plan Impact

Strategic Plan Impacts:

Primary Impact: Reliable Infrastructure, Secondary Impact:Secondary, Tertiary Impact:Tertiary

Comprehensive Plan Impacts:

Primary Impact: Infrastructure, Secondary Impact: Secondary, Tertiary Impact: Tertiary

Legislative History

Date	Action
None	None

Suggested Council Action

Approval of the resolution