

Meeting Minutes

City Council

Monday, November 28, 2022 5:00 PM	Work Session	Council Chambers Columbia City Hall 701 E. Broadway
		701 E. Broadway

I. CALL TO ORDER

Mayor Buffaloe called the meeting to order at approximately 5:00 p.m.

Water Treatment Plant Improvement Project Status Update

Utilities Director, Dave Sorrell presented Council with a presentation on updates on a project at the water treatment plant. He gave a brief history and show where at proposed based bid and alternates. Also have a discussion about Advanced treatment that we may want to explore in the future.

Shawn Carrico, Engineering Supervisor for the water division presented the Council with an update on the McBaine water treatment plant phase 1 improvement project, alternatives analysis/pilot study and recommended next steps.

Carrico went on to discuss the purpose of the project, system modernization, and project scope (design). He identified improvements, market conditions and the bid approach for this project scope.

The purpose of this scope is to replace aging infrastructure for enhanced reliability, restore water treatment capacity, improve current treatment performance and prepare for potential future treatment enhancements.

Ryan Sapples with HDR gave an overview of the contract scope. City Staff and HDR, Inc. have developed a phased approach to the construction of the project to address current market conditions.

Advanced Treatment Alternatives Discussion

Trent Stover with HDR gave an overview of studies that were conducted to inform future potential advanced treatment alternatives.

Council and staff discussed the budget for the improvement project and treatment alternatives.Market values have significantly increased which have also increased the cost of this project particularly related to chemical feed.

Council and staff further discussed the project and what needs were most important.

II. ALL OTHER ITEMS THE COUNCIL MAY WISH TO DISCUSS

None.

III. ADJOURNMENT

Meeting was adjourned at approximately 6:31 p.m.